

# Trey Del Bonis

trey.delbonis@protonmail.com  
tr3y.io – github.com/delbonis

## Education

### Northeastern University

2016 - 2020

### College of Computer and Information Science

Bachelor of Science in Computer Science

## Relevant Skills

### Primary Skills

- Rust (5 yrs.)
- Linux admin (8 yrs.)
- Go (3 yrs.)
- Git (8 yrs.)
- Python (5 yrs.)
- Bitcoin (4 yrs.)

### Other Skills

**Languages:** C, C++, C#, Java, x86 assembler, HTML/CSS, JavaScript

**Libraries:** Tokio, Flask, FastAPI, Jinja2, GTK (...and many others)

**Tools:** Emacs, GitLab, Docker, NGINX, PostgreSQL, MongoDB, Maven, Gradle, Unity3D

**Misc:** p2p protocol design, Ethereum, Raspberry Pi, Arduino, Matrix, ActivityPub

## Work Experience

### Threat Stack, Linux Engineer

2019

- Developed new auditing agent for AWS Fargate, integrating with existing platform
- Refactored legacy code to improve stability and performance
- Improved test coverage for Linux agent project

### MIT Digital Currency Initiative, Lit Developer

2018

- Continued development on the Lit project to improve reliability and extensibility
- Retrofitted a vending machine to take Lightning payments of Bitcoin from mobile phones
- Developed alternative Lightning design, "Fulgurite", with focus on reliability and flexibility

## Projects (full list available on website)

### Prograde.gg (Python, web)

2021 – present

- Data-driven Rocket League analytics platform, designed to aid esports casters
- In talks to be used on collegiate league live streams

### Game of Light (Rust, web)

2019 – 2020

- Multiplayer Conway's Game of Life, played in realtime in browser
- Players on teams, edit tiles by sending tiny amounts of Bitcoin via the Lightning network

## Other Interests

### MIT Bitcoin Expo Organizing Committee

2021

### Boston BitDevs

2019 – present

### Boy Scouts of America, Eagle Scout

2009 – 2016